

# GNOME on Reddit

- [What is your opinion on this kind of top bar?](#) (2026/06/21 08:47)

This top bar acts like taskbar and top bar with title of window shown. Extension used: Dash to Panel Assume you have multiple windows of same app open, its easy to find them as its ungrouped and shows title of window, You will also know what is happening inside window just by looking at title submitted by /u/OkZebra2606 [link] [comments]

- [MediaShell, extension available on GitHub.](#) (2026/06/21 04:33)

After a some weeks, testing, and feedback from others posts like this, the first version of MediaShell is available for testing on GitHub. It will be available on GNOME Extensions store soon. What is MediaShell? MediaShell is a GNOME Shell extension that adds MPRIS media controls to the top bar. Clicking the icon opens a popup with album art, playback controls, and a switcher for any app currently playing media. The top bar widget and popup are built with the GNOME Shell UI toolkit, and preferences use GTK4 and Libadwaita. Motivation I wanted a media control extension that matched the default GNOME Shell experience as closely as possible, both visually and in terms of integration. Most existing options work fine, but none of them really followed Adwaita conventions closely enough for my taste, and a lot of the "extra" features felt cosmetic rather than functional. The settings layout, popup behavior, and control spacing were all built using GNOME Quick Settings as a reference point, down to button sizing and alignment. The goal was for MediaShell to behave like a built-in part of the Shell rather than a third-party add-on, while still adapting correctly to shell and icon themes. Enjoy! submitted by /u/WSTxda [link] [comments]

- [My Computer for Nautilus extension is now available, stable, with new features, customization, 5 languages \(Korean coming\), v0.7.3](#) (2026/06/21 01:02)

A few weeks ago I posted here asking for feedback on a Nautilus extension to restore disk usage and the old "Other Locations" view on Nautilus. The response was huge, thanks again for 280+ upvotes, all the feedback and positive comments!

[https://www.reddit.com/r/gnome/comments/1tns18i/need\\_you\\_feedback\\_on\\_a\\_gnome\\_extension\\_im\\_building/](https://www.reddit.com/r/gnome/comments/1tns18i/need_you_feedback_on_a_gnome_extension_im_building/) I started this alone with a simple idea that turned out to be nearly impossible to build, since Nautilus has no public API left for custom views. Since then, the project has grown way beyond what I had in mind at the start: people brought ideas, GitHub contributors joined in, the code matured, new languages got added. What began as "let's bring back disk usage" became something the community actually shaped together ☺. Install: `curl -fsSL`

`https://raw.githubusercontent.com/yannmasoch/nautilus-my-computer/main/install.sh | sh` GitHub:

`https://github.com/yannmasoch/nautilus-my-computer` Install it and enjoy! Feel free to share any feedback, and if you'd like to get involved, come join us and contribute on GitHub ☺. submitted by /u/YannMasoch [link] [comments]

- [Is it just me or GNOME stagnated?](#) (2026/06/20 19:15)

First, don't get mad at me. I'm a borderline GNOME zealot myself. Even if GNOME were straight-up broken, I'd still be using it instead of other DEs out of principle. This will be a long rant. Grab your drink. Let's discuss. First, hot take: KDE is winning. Virtually every popular distro defaults to KDE. Even Fedora, which offers GNOME as its premier option, also offers KDE—which is automatically what most Windows defectors prefer once they realize it's an option. Rising stars like CachyOS straight-up wrote a borderline "slanderous" description of GNOME, even while offering it as

an option: a user-friendly desktop environment with a touch-style interface for accessing applications. While it is easy to learn, it has limited customization options and can be difficult to configure. While I completely disagree, this represents the sentiment of a lot of users, even though we GNOME users know full well how easy it is to customize. Personally, I'm worried. There are many factors as to why I feel GNOME is heading in the wrong direction.

1. Drama and Leadership. While the Foundation is heading in the right direction (according to Steven Deobald), the leadership has not shown a united front for a long time, AFAIK. GNOME feels leaderless, with nobody to look up to whenever a problem arises. To my knowledge, KDE has Nate Graham, and I see how great he is at handling and communicating directly with the community. He gives a sense of "togetherness" and provides direction. GNOME doesn't have this kind of person. Almost nobody from the developer group is here actively talking to us; the few who are likely just drop in occasionally to debate and correct misconceptions, but they never truly "get involved." This lack of communication creates a gap. This gap creates dissonance between users and developers, making users unwilling to get involved, much less donate to the project.
2. "GNOME developers are confrontational." I didn't want this to be true, but after almost two years of "monitoring" GNOME Matrix chat channels, I'm afraid I have to face the truth: these aren't rumors; it's the reality. Have you ever been in an office where one incredibly toxic person controls the maintenance of a critical system, and everybody is afraid of angering them because if they resign, nobody else is willing to take their job? That's my view after witnessing their exchanges. They bicker about every single thing. They bicker about programming languages. They bicker when an app creator comes to report a bug. They bicker when an app creator doesn't use an API properly. Etc., etc. And this bickering is almost always started by the same person, whom I won't mention. My advice for GNOME app makers out there is to not engage with GNOME devs and just do your own thing.
3. Nobody is at the wheel. All these problems stack up, and the end result is that I think nobody is steering GNOME's general direction. My theory is that this is why we don't have much news about planned future features, no roadmap, no nothing. It's just random pockets of devs occasionally refining their own corner of whatever part of GNOME they maintain, while KDE is progressing exponentially and benefiting immensely at a time when many Windows users are defecting to Linux. --- Finally, I'm not an expert. I am a nobody, and no one will miss me if I leave the community for whatever reason—but allow this nobody to offer some solutions to the future GNOME Foundation leader, on the off chance that it could help steer the GNOME project in a brighter direction: Communicate with the community. Steven Deobald has shown how it can be done during his short tenure. An engaged community will be much more willing to donate. Expand the Fellowship program. It should be expanded to "hire" new developers to support or take over component projects within GNOME. I don't expect an expanded fellowship to offer the same amount of money, but just enough to entice developers to do specific work to maintain or create new things within the project. The benefit of this, for example, is to prevent one person from controlling the direction of the "Adwaita" theme, or at the very least, to provide additional points of view to prevent a "tyranny of perspective" in decision-making. That is all. Forgive me if I made any spelling mistakes; English is not my mother tongue. I write this post not out of malice, but out of concern and a deep love for GNOME (yes, my name is on the donation page, though not under this username). Let me know what you think. edit. fixed some grammar. Adding some outside links that may be relevant to the topic: Archlinux Desktop Environment stats:

<https://pkgstats.archlinux.de/compare/packages/plasma-workspace,gnome-session,xfce4-session,cosmic-session,cinnamon,lxqt-session,lxde-common,mate-session-manager,enlightenment,budgie-desktop,sugar,cutefish-core,deepin-session,ukui-session-manager> Bazzite "KDE user is 7 times bigger than GNOME: <https://universal-blue.discourse.group/t/kde-vs-gnome-bazzite-usage/9896> &

[https://github.com/orgs/ublue-os/packages?repo\\_name=bazzite](https://github.com/orgs/ublue-os/packages?repo_name=bazzite) submitted by /u/GegenAbschaum [link] [comments]

- [Search Open-With Menu](#) (2026/06/20 18:44)

submitted by /u/DoktoroChapelo [link] [comments]

- [Popup Menu issue in Ubuntu | Corrupted buttons that don't toggle](#) (2026/06/20 18:27)

Figured I'd maybe ask here to see if anyone can point in how to troubleshoot? This is only happening on 1 user profile, so I'm guessing whatever it might be is localized to just this instance and not others. Thanks submitted by /u/K41Nof2358 [link] [comments]

- [Newelle 1.4.5 Released](#) (2026/06/20 14:45)

Newelle (AI Assistant for Gnome) just received a new update!  Added image generation - Support for stablediffusion.cpp, with model library and installation/compilation - Support for Pollinations, OpenAI and Openrouter - Support for image editing  New chat redesign  Minor fixes: - STUDIO MCP servers are now supported on Flatpak version - Better tool lazy loading: if a lazy loaded tool is called without tool search, it will return its schema - Fixed error window when MCP server is not working submitted by /u/iTzSilver\_YT [link] [comments]

- [GPaint, a modern Paint clone](#) (2026/06/20 14:21)

While using Gnome, I never found a compelling Paint-like program, all the ones I found were really good still though. Drawing is with GTK3, and doesn't properly support touchpad gestures. KolourPaint looks off on Gnome. Gimp is way too complicated for simple sketches. So, with the help of AI since I never have developed anything with JavaScript and Gnome before (for help with syntax, bug fixing), I developed GPaint, which is essentially a Paint clone. It has numerous tools and shapes available, each one with many options (brush types, text shadow, outlines, arrows etc). I made the interface to look as native as I could, hope you like it! In the future I want it to publish on Flathub also; for now, it's available through the repository <https://github.com/fraaaaa4/GPaint>. Bug reports, suggestions and translations are welcome! One thing though, keep in mind the idea of the program itself, it should remain simple. submitted by /u/fraaaaa4 [link] [comments]

- [GNOME Is a Hot Mess!](#) (2026/06/20 13:50)

submitted by /u/FrameXX [link] [comments]

- [Why is my GNOME theme on Waterfox so... broken](#) (2026/06/20 13:13)

submitted by /u/Proof-Replacement113 [link] [comments]

- [Rust PNG crate gets even faster, used by GNOME and Chromium](#) (2026/06/20 12:56)

submitted by /u/BrageFuglseth [link] [comments]

- [This Week in Gnome - #254 Commit Graph](#) (2026/06/20 10:12)

submitted by /u/devolute [link] [comments]

- [MPRIS MiniPlayer - a lightweight GTK4/libadwaita mini player for Linux](#) (2026/06/20 08:35)

A few days ago, I opened a feature request in the Sidra project asking for a compact mini player widget:

<https://github.com/wimpysworld/sidra/issues/125> During the discussion, the idea of making it a standalone application came up. I liked that approach and decided to build it. The result is MPRIS MiniPlayer, a small GTK4/libadwaita application for controlling MPRIS-compatible media players. Current features: Play / Pause Previous / Next track Album artwork display Track and artist information Automatic player detection GTK4 + libadwaita interface It works with Spotify, VLC, MPV, browsers, and other MPRIS-compatible players. Source code:

<https://github.com/ChrisLauinger77/mpris-miniplayer> The project is still in its early stages, so feedback, bug reports, feature requests, and contributions are welcome. As an own window I can have it always-on-top, on-all-workspaces which I really like. EDIT: Forgot to mention for window management I use <https://extensions.gnome.org/extension/8149/smart-auto-move-ng/> submitted by /u/chrislauinger [link] [comments]

- [FlowShell – A simple GNOME theme for semi-transparency, floating panels, and cleaner visuals](#) (2026/06/20 08:12)  
I made a small project called FlowShell that adds a few visual tweaks to GNOME without heavily changing the desktop experience.  
□<https://github.com/tejesh-zephaniah/FlowShell> Features include: Semi-Transparent top panel Floating-style panel/bar Semi-Transparent popups and menus No need for the OpenBar extension just to get a floating panel look The idea was to keep GNOME feeling like GNOME while making the default look a bit cleaner and more modern. It's still a small project, so I'd really appreciate any feedback, bug reports, suggestions, or ideas for improvements. What do you think? Any features you'd like to see added? submitted by /u/Nox-4 [link] [comments]
- [Made a GNOME theme with Material-inspired styling — GTK3/4 + Shell, multiple top bar styles, Matugen-powered \(but optional\)](#) (2026/06/20 06:07)  
Sharing a theme I've been building for GNOME — takes some cues from Material design. It covers GTK3, GTK4/Libadwaita apps, and GNOME Shell so everything looks consistent, plus comes with a few different top bar layout options to swap between. It's built primarily around Matugen (generates a palette from your wallpaper or a source color), but also ships some premade color themes if you'd rather not set Matugen up at all. GitHub: <https://github.com/SakibShahariar/material-gnome-theme> Would love feedback, especially if anyone runs into compatibility issues on different GNOME versions — currently tested on GNOME Shell 50. submitted by /u/South-Bad805 [link] [comments]
- [Anyone using Vicinae on gnome?](#) (2026/06/20 04:30)  
Talking about this: <https://github.com/vicinaehq/vicinae> submitted by /u/Mercoxium [link] [comments]
- [node-gtk updates — use GTK on linux, macOS and windows](#) (2026/06/19 23:28)  
If you've ever wanted to write a GTK app in JavaScript/TypeScript but on Node instead of GJS, node-gtk does exactly that through gobject-introspection. GTK 4, Adwaita, GtkSourceView, any introspected library, straight from JS. I've put a fair bit of work into it recently and wanted to share where it's at: Stability. Fixed a batch of GObject wrapper lifetime bugs that caused crashes and leaks under GC. The test suite now runs against the upstream gobject-introspection test libraries (GIMarshallingTests/Regress), so in/out/inout marshalling for every GObject type is actually exercised. Prebuilt binaries for Linux, macOS and Windows. npm install node-gtk works without a compiler. Windows was the interesting one: the prebuilt ships the GTK 4 / Adwaita runtime bundled in (DLLs, typelibs, icons), so no MSYS2 or system GTK needed. Full TypeScript support. Generates .d.ts from the typelibs on your machine, so the types match your actual library versions. camelCase methods, typed signals, enums, nullability, bigint for 64-bit ints, and GIR docs show up on hover. ESM compatible. Works under both CommonJS and ESM. Repo: <https://github.com/romgrk/node-gtk> Still alpha, but you can build a real Adwaita app with it today. Questions/feedback welcome. submitted by /u/romgrk [link] [comments]
- [Gnome Weather is just wrong](#) (2026/06/19 23:18)  
It's a great looking app, but it's always wrong. Today is a great example, it's 85 out and this app says it's 75. It's always wrong. Wtf. And yes, I have the city correct. submitted by /u/AttitudeElectronic68 [link] [comments]
- [How's this for modernized GNOME 2?](#) (2026/06/19 21:32)  
submitted by /u/KnightFallVader2 [link] [comments]
- [See your public IP in Gnome's top bar](#) (2026/06/19 20:41)  
<https://reddit.com/link/1uad5ck/video/skowmpuuza8h1/player> Made another extension making it easy to see your Public IP in Gnome's top bar. Search in Gnome Extension Manager for "Show External IP" Extension:

<https://extensions.gnome.org/extension/5368/show-external-ip-thisipcancyou/> Github: <https://github.com/cwittenberg/thisipcan.cyou> Features: - Picture of your location in menu - Getting a notification when your IP changes - handy when on the road (or dealing with VPNs) - Country flag shown of IP (configurable) - IPv4 and IPv6 support - Seeing history of your past IP addresses submitted by /u/claيرهugo [link] [comments]

- [Laggy mouse/overview animations](#) (2026/06/19 00:30)

I noticed that on GNOME, after boot, when opening an app or while running a somewhat heavy app, the mouse tend to skip frames, feel like it's "low framerate", or freeze for like half a second, also, under the same conditions, clicking Super, scrolling workspaces/page on app list can sometimes have the same issues. After doing some research I think I found the answer, that being that Wayland is responsible for drawing EVERYTHING on the screen, which can create a traffic jam on the main thread, back when Xorg was the default, Xorg rendered the cursor, Mutter handled animations, so this didn't happen. This issue doesn't exist on KDE and other DE's, is there anything I can do to try to fix or make this better? Hardware is not the problem, it's no NASA computer but it's alright, it's an i7 10th gen, 16gb of RAM and an RTX2060 Again everything I said here is from my understanding from my own research, I can be wrong, if you know better please correct me submitted by /u/IOWnCtAL [link] [comments]

- [Any Plasma defectors?](#) (2026/06/18 19:45)

I've found a new appreciation for gnome since realizing that dash-to-panel is now supported in Gnome 50. Plus, everything seems more visually consistent compared to Plasma. submitted by /u/isoGUI [link] [comments]

- [You can't delete website shortcuts or uninstall an app from the app menu in GNOME](#) (2026/06/18 10:38)

literally, why? submitted by /u/revolutional-ai [link] [comments]

- [This Week in GNOME - #254 Fellowships](#) (2026/06/13 09:06)

submitted by /u/devolute [link] [comments]

- [GNOME Foundation Announces its First Fellows](#) (2026/06/11 11:39)

submitted by /u/BrageFuglseth [link] [comments]

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